

*CULA course 2024*

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# Methods and tests to assess anxiety and cognition

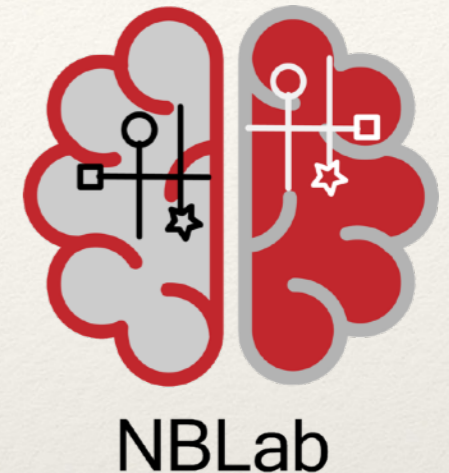
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# Neurophysiology and behavior lab

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Our research aims to understand the development of neurophysiological mechanisms underlying cognitive processes, such as working memory and long-term memory, to identify predictive changes in biophysical mechanisms in disease-states and test therapeutic regimens to prevent the emergence of neuropsychiatric symptoms.



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# What is anxiety?

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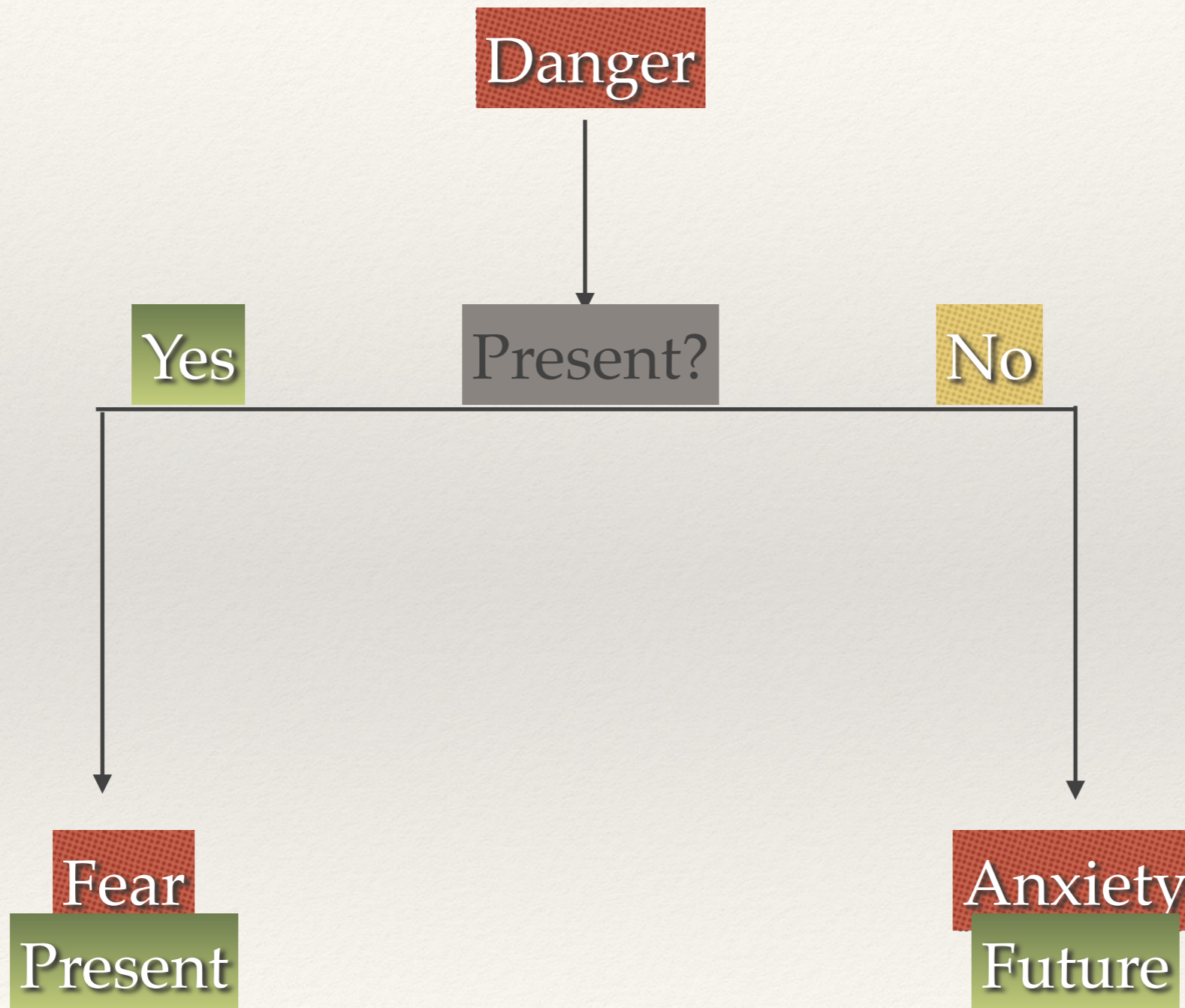
“psychological, physiological and behavioural state induced in animals and humans by a threat to well-being or survival, either actual or potential”

- ❖ Threat (Actual or potential)
- ❖ Coping strategies
  - ❖ Passive: Conservative withdrawal
  - ❖ Active: Flight or fight

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# Fear and anxiety

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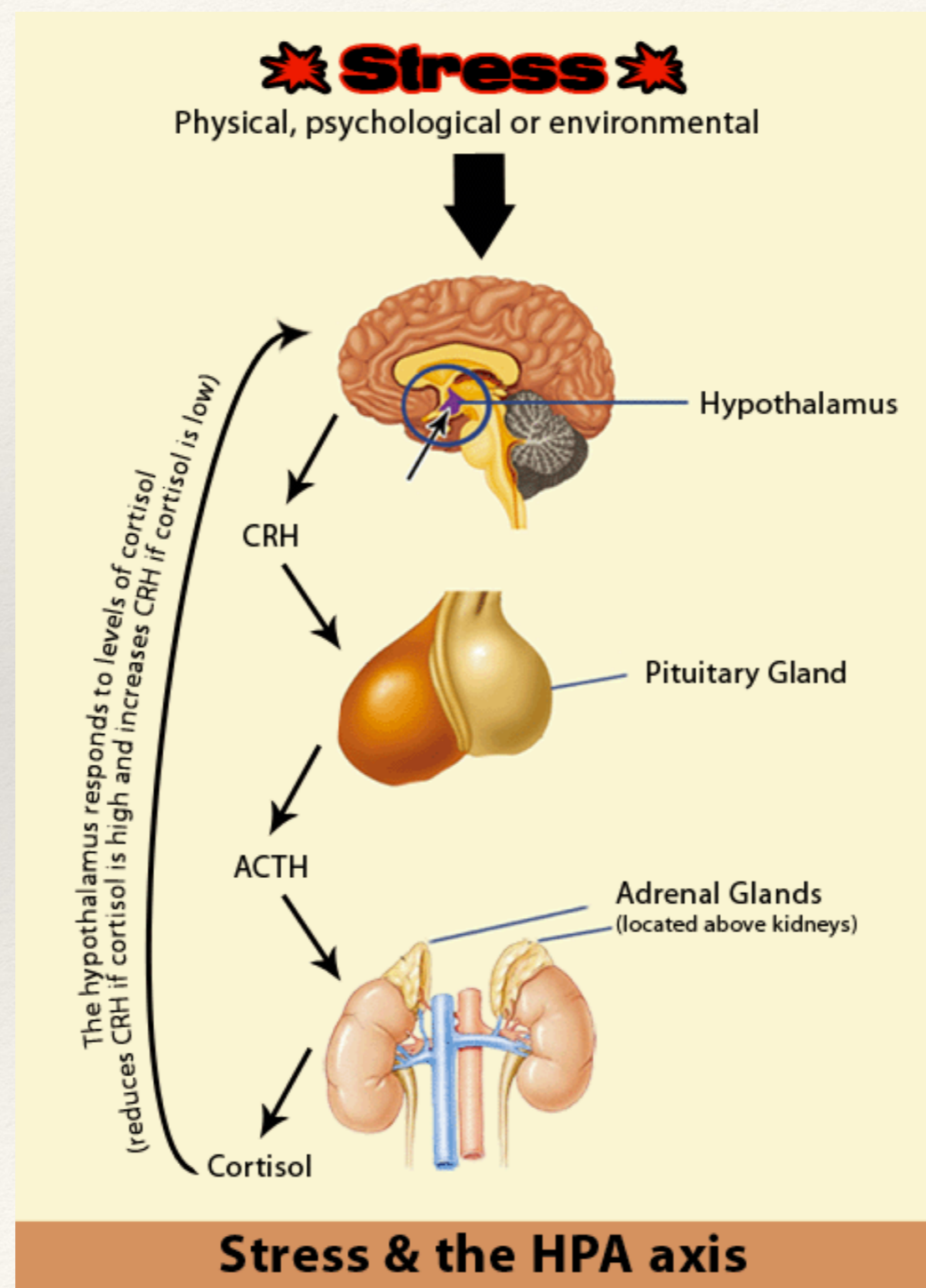


# Trait vs State Anxiety

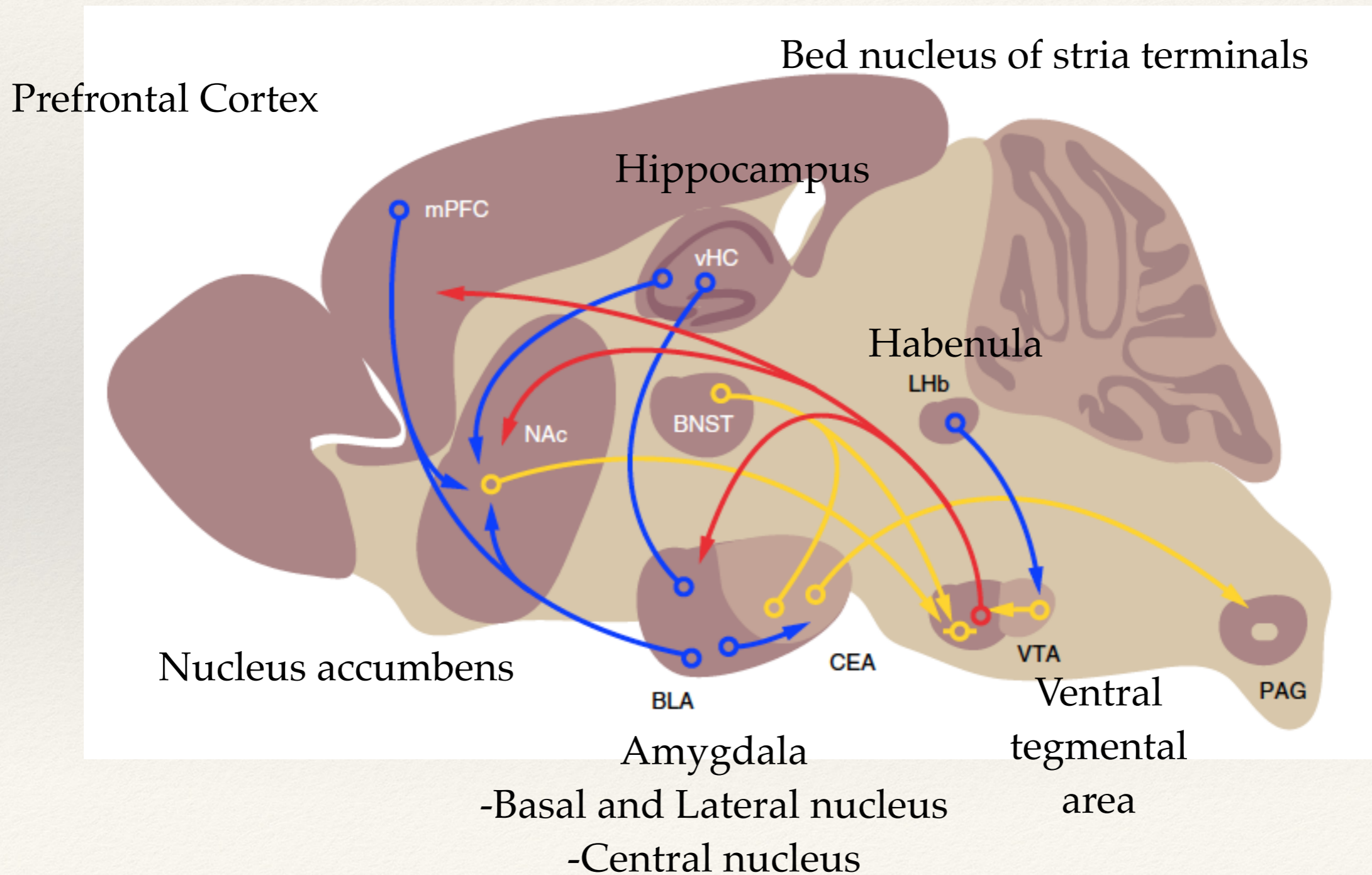
- ❖ State Anxiety: induced by anxiogenic factors
- ❖ Trait anxiety: innate characteristic of an organism
- ❖ Open for discussion: In order to assess trait anxiety, the organism needs to be exposed to anxiogenic stimuli



# What systems underlie anxiety?



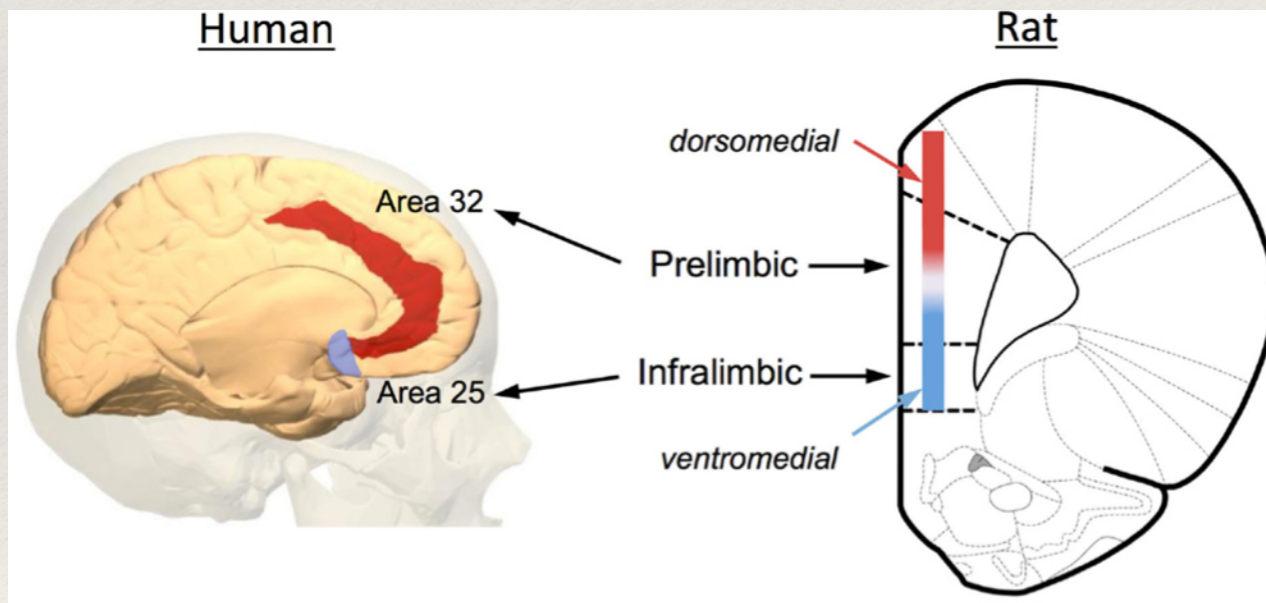
# Neurobiology of anxiety



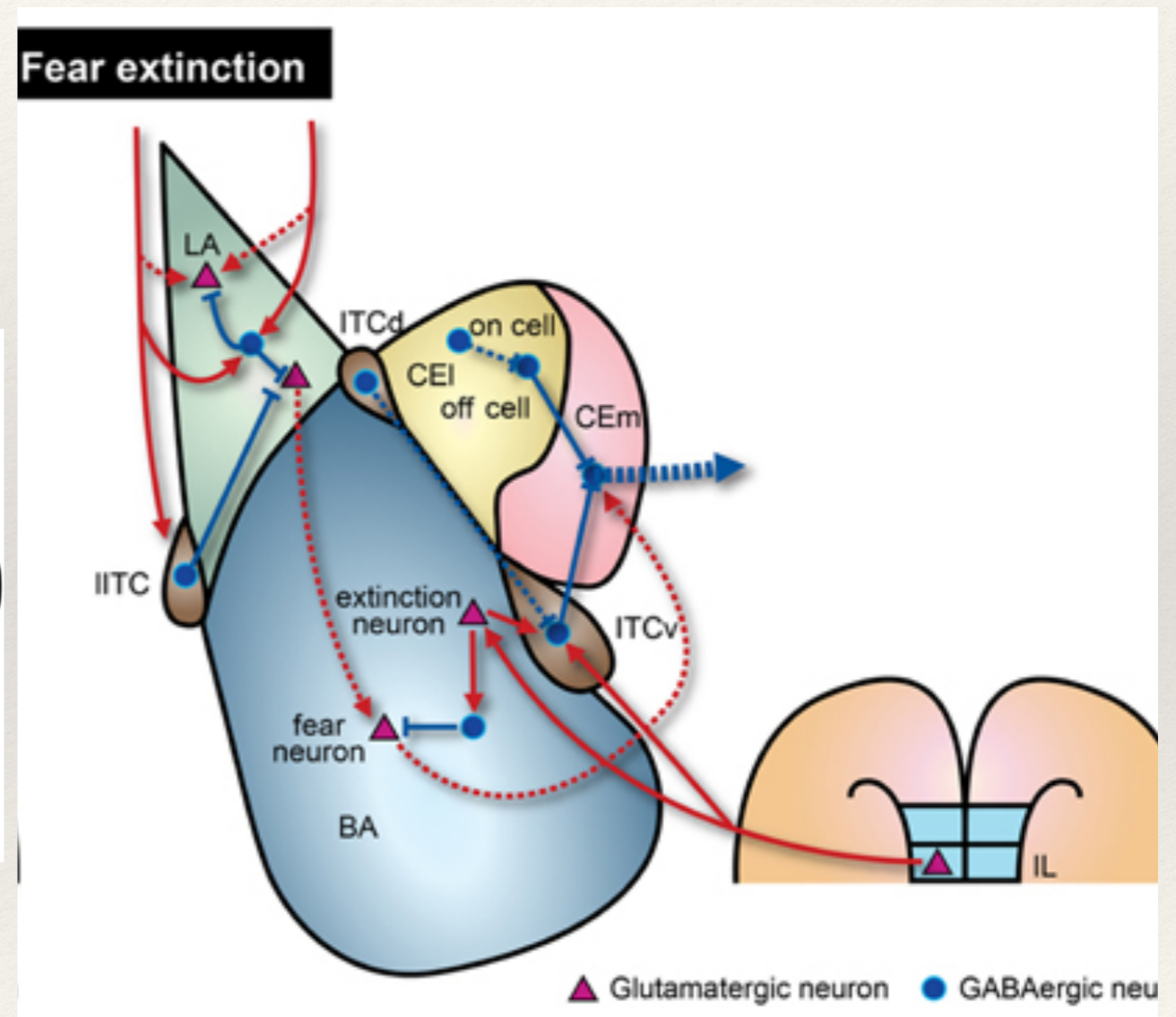


# Brain areas involved in anxiety

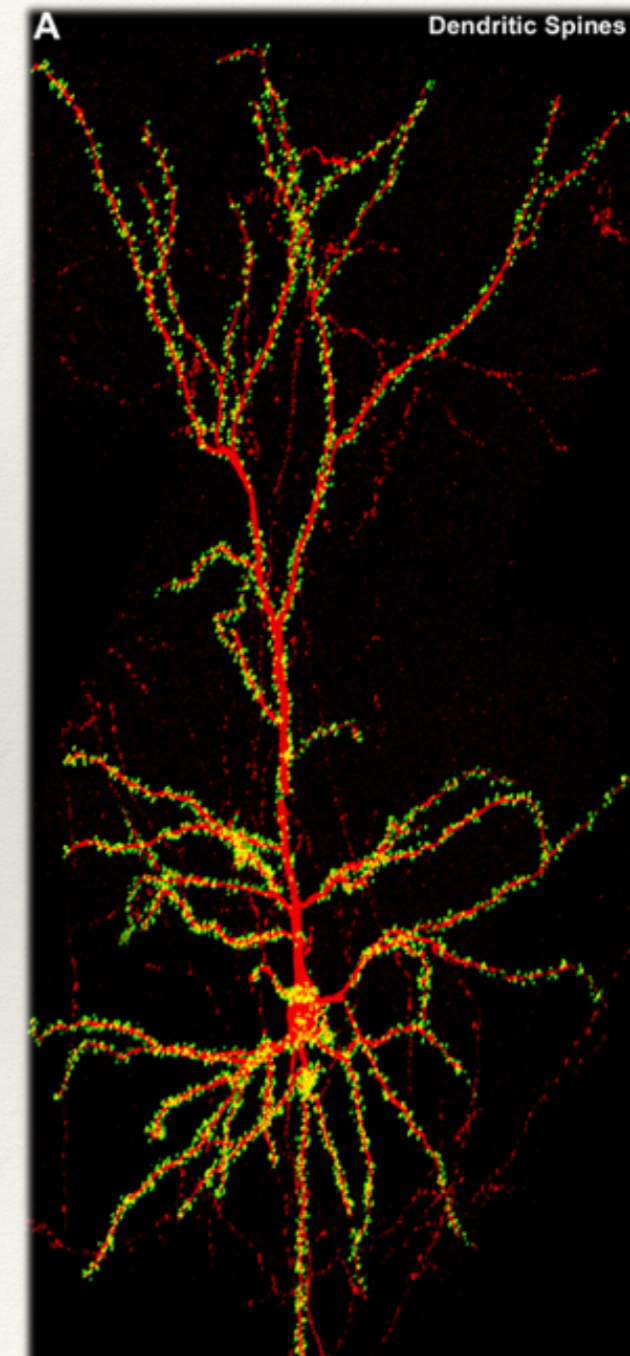
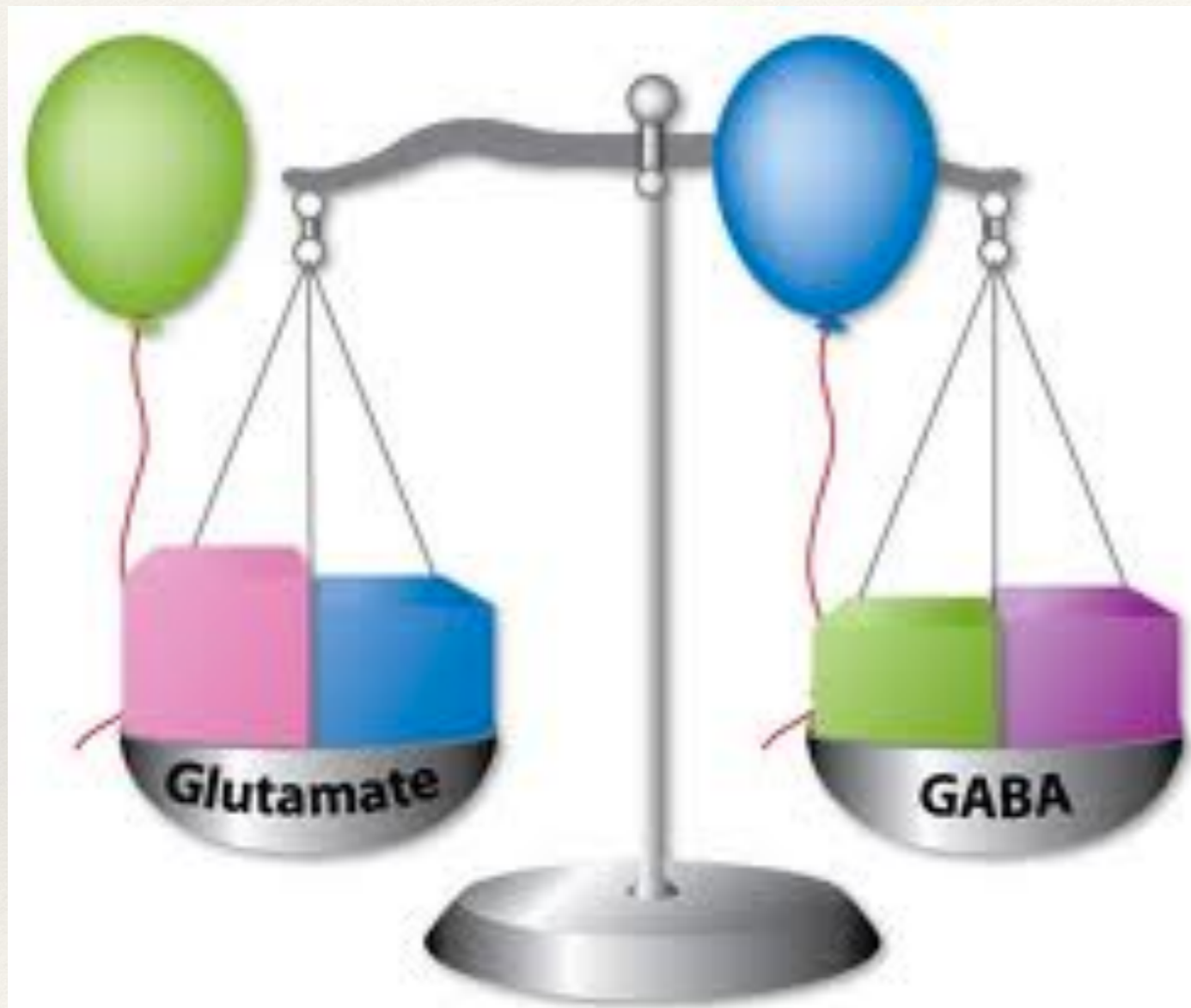
## Prefrontal cortex



## Amygdala



# Neurotransmitters involved in anxiety



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# What is the anxiety response?

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- ❖ Physiological characteristics
  - ❖ increased heart rate
  - ❖ sweating
  - ❖ increased breathing rate
  - ❖ decreased moving
  - ❖ freezing

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# Behavioural tests for anxiety in mice

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# Why mice?

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- ❖ Small mammalian species
- ❖ Easily manipulated genome
- ❖ Predictable behavioral responses
- ❖ Strong corticosterone response
- ❖ Responds to known treatments

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# How do mice behave when they are anxious?

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- ❖ They prefer closed or protected places, as opposed to open
- ❖ They are afraid of heights
- ❖ They prefer dark rooms, as opposed to light rooms
- ❖ They freeze, therefore, they move less, especially when they fear

# Exploratory-behaviour based

- ❖ Open-field
- ❖ Elevated plus maze
- ❖ Elevated zero maze



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# Other anxiety tests

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- ❖ Dark/light transition
- ❖ Social behaviour
  - ❖ stress-induced vocalisations
  - ❖ social interaction
- ❖ Predator response
  - ❖ Predator odor avoidance
- ❖ other
  - ❖ Hyponeophagia
  - ❖ startle response



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# Conditioned behavioral tests

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- ❖ Require training
- ❖ Based on fear or threat memory
- ❖ Mouse performance depends on memory processes, as well
- ❖ Passive avoidance
- ❖ Active avoidance

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# Methodological considerations

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- ❖ Test 1 animal at a time
- ❖ Always clean the device before each animal (usually use 70% ethanol)
- ❖ Same conditions across all animals tested
- ❖ Be aware of changes in noise or lighting
- ❖ Avoid causing any extra anxiety to the animal
- ❖ Do not stand in front of the device during an experiment.
- ❖ Always video-tape and analyse afterwards.

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# How to analyse behaviour

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- ❖ Manually
  - ❖ Sometimes the human perception is superior to any computer program
- ❖ Semi-automatically
  - ❖ jwatcher
- ❖ Automatically using several programs
  - ❖ Noldus
  - ❖ Any-maze

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# Trait anxiety tests

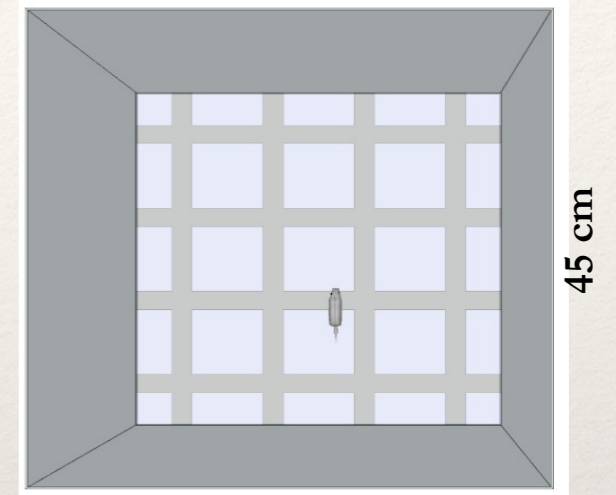
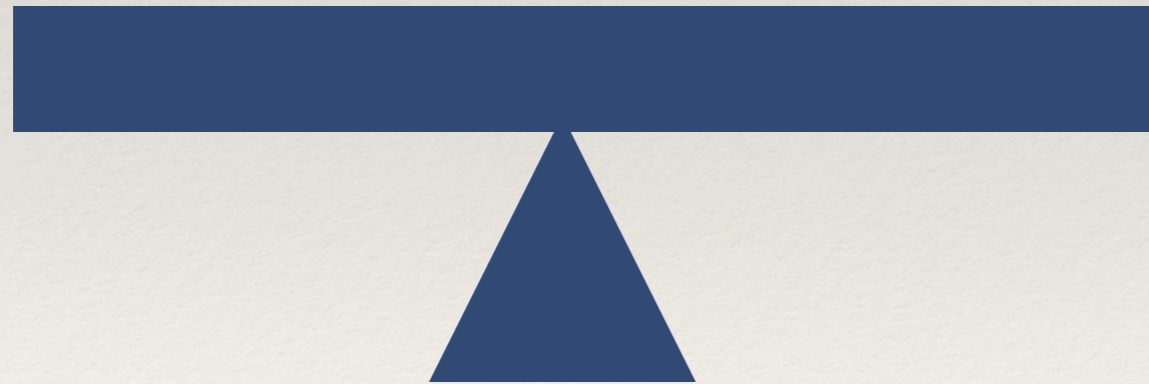
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- ❖ Open-field test
- ❖ Elevated plus maze test
- ❖ Light-Dark Room Test
  
- ❖ **A conclusion is drawn from two or more of the above tests**

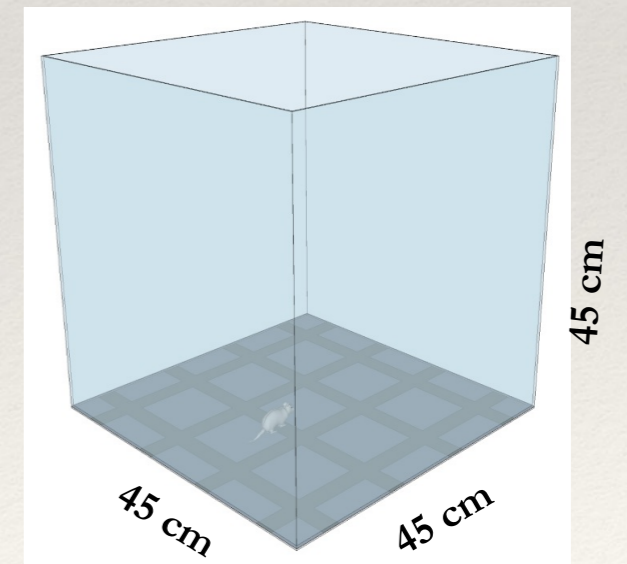
# Open-Field Test

Curiosity  
Exploration

Anxiety



45 cm



45 cm

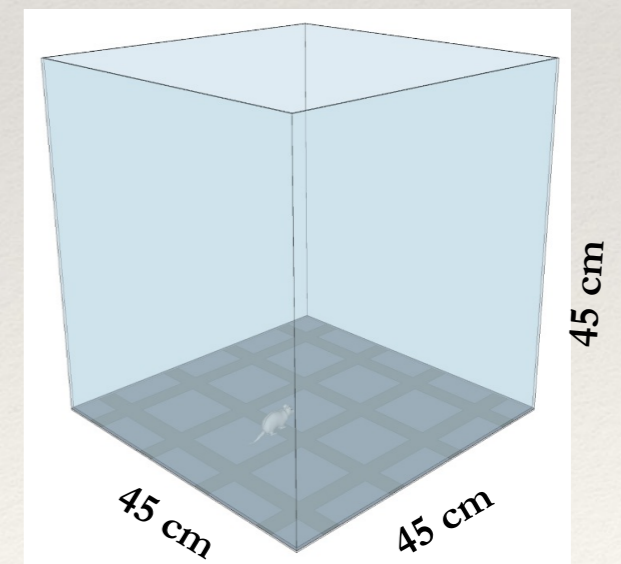
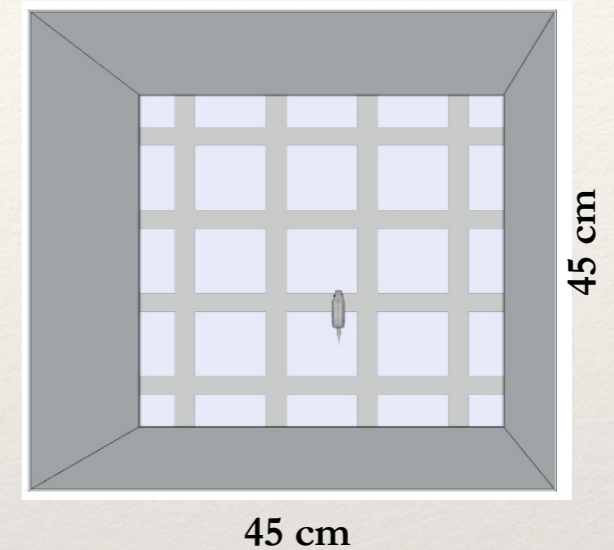
45 cm

45 cm

# Open-Field Test

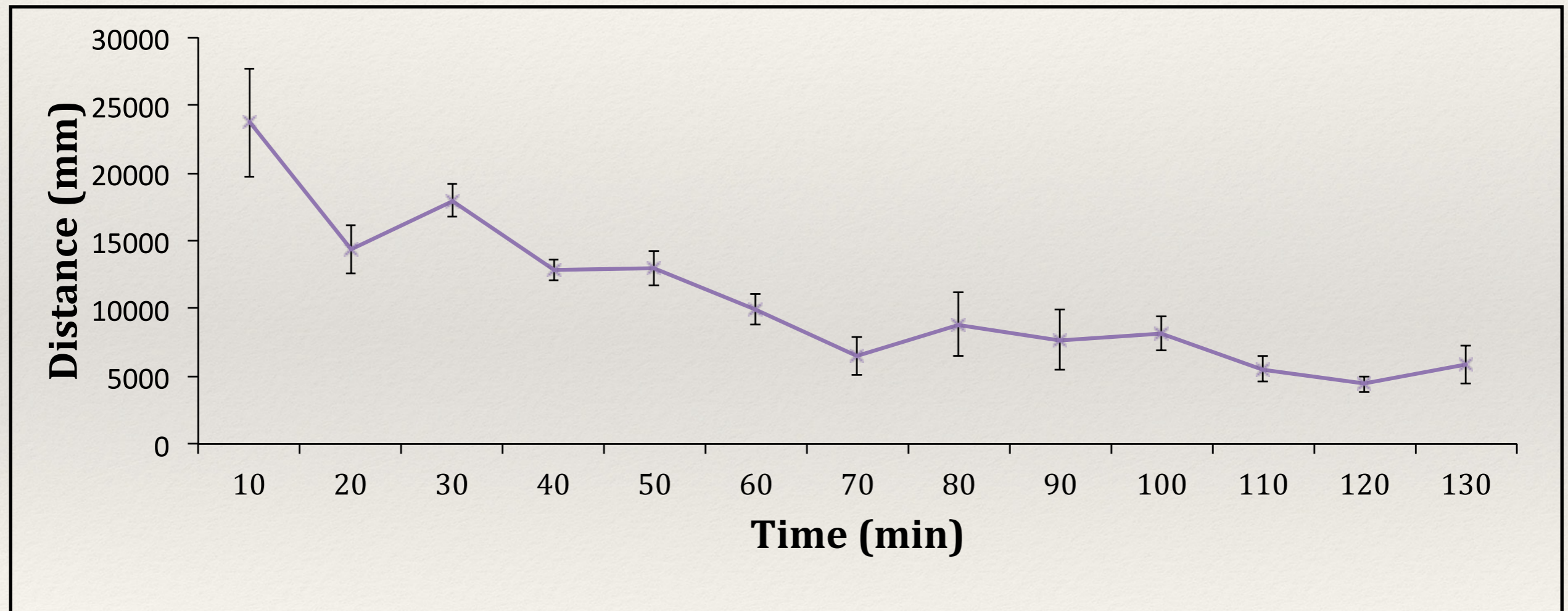
## Locomotion

- Mobility, in response to a novel environment (first 5-15 min)
- Basal activity levels (after 1-2 hours)
- Horizontal movement
- Vertical movement (rearing)



Decreased activity = increased anxiety

# Locomotor habituation to the open-field



# Open-Field Test

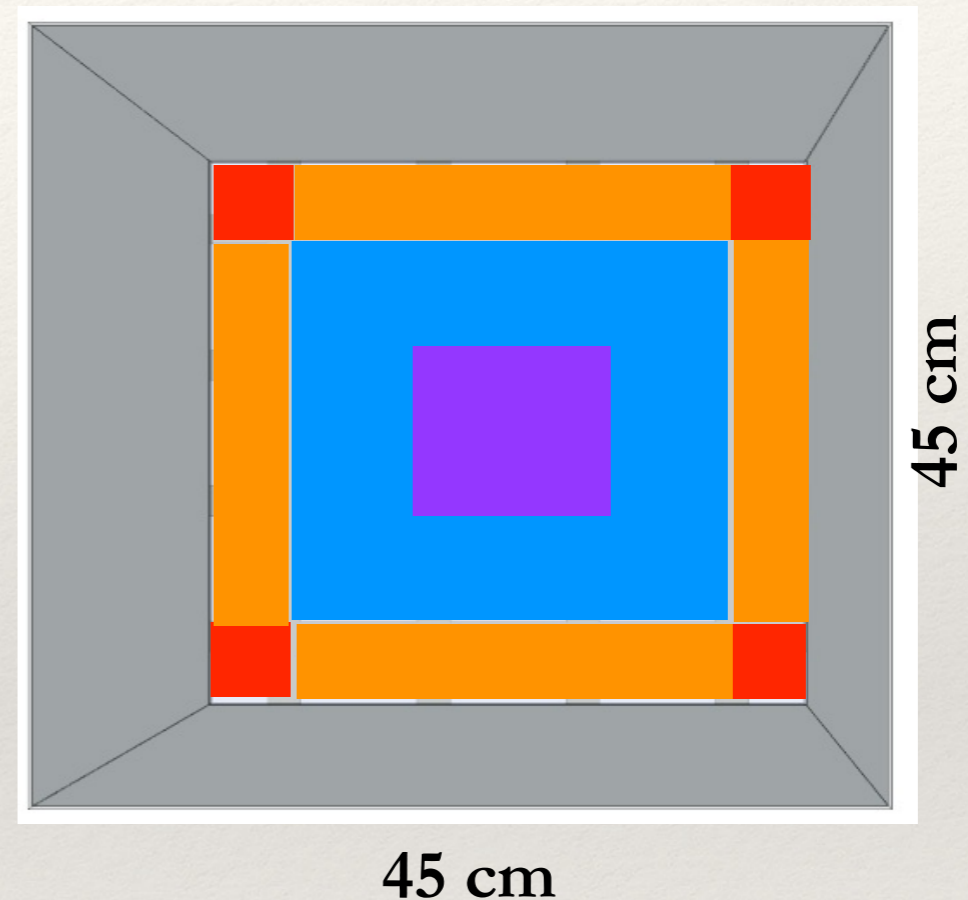
## 1. Thigmotaxis

I. Corners

II. Walls

III. Periphery

IV. Center



$$\text{Thigmotaxis} = \frac{\text{Time spent in corners + walls}}{\text{Time spent in periphery + center}}$$

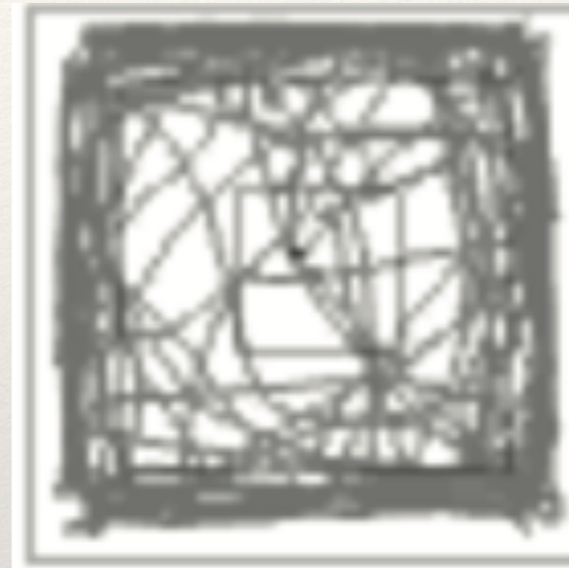
Increased thigmotaxis = increased anxiety



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# Thigmotaxis

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- ❖ Software analysis: Noldus, Any-maze

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# Open-Field Tests

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## 1. Grooming



Increased grooming = increased anxiety (depends..)

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# Locomotor differences confounds

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- ❖ Sound
- ❖ Light
- ❖ Habituation
- ❖ circadian rhythms

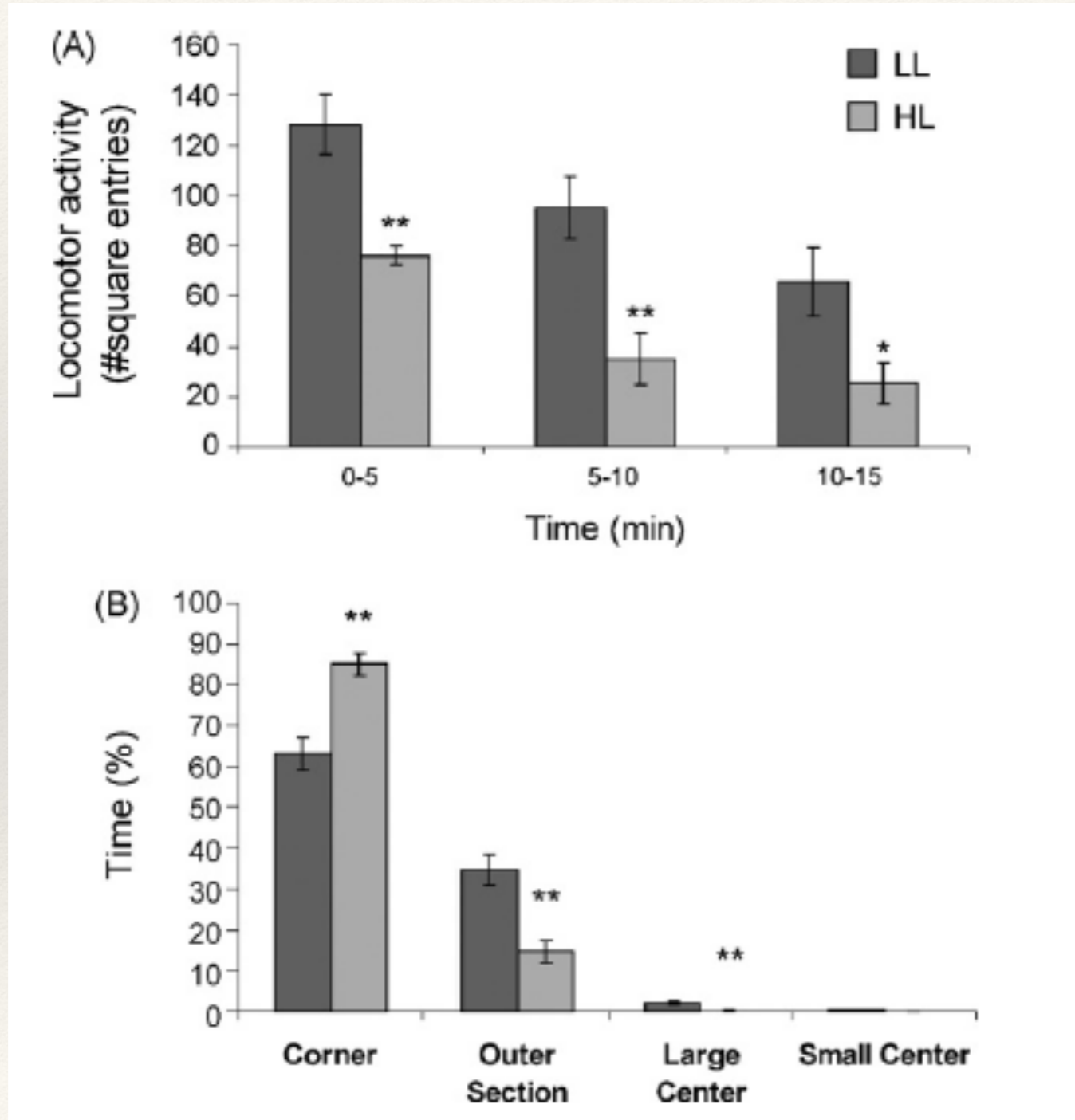
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# Open Field Test

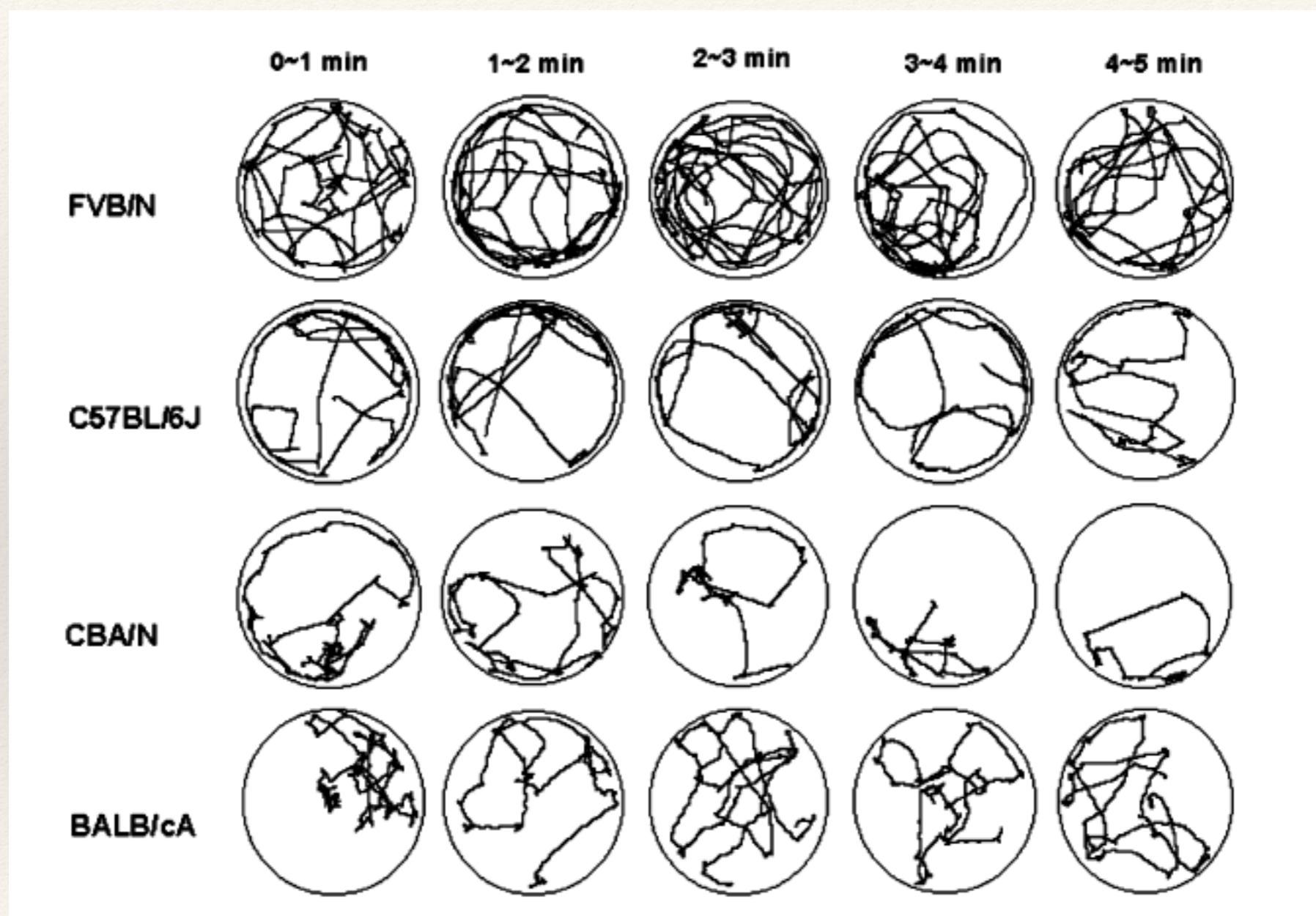
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# Effects of illumination on open-field behavior

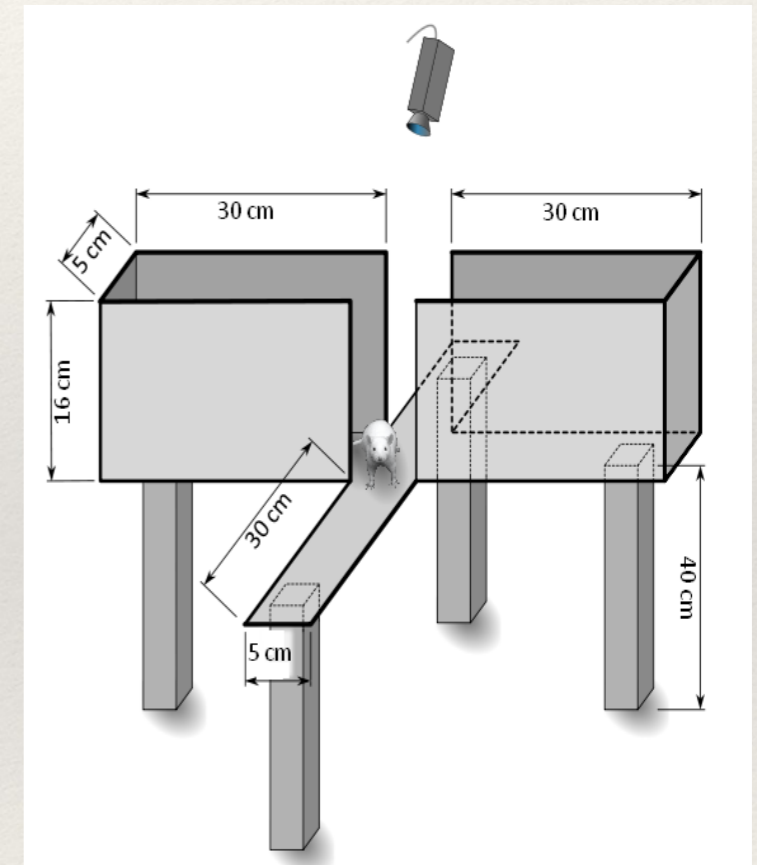


# Open-field behavior in different strains



# Elevated plus maze

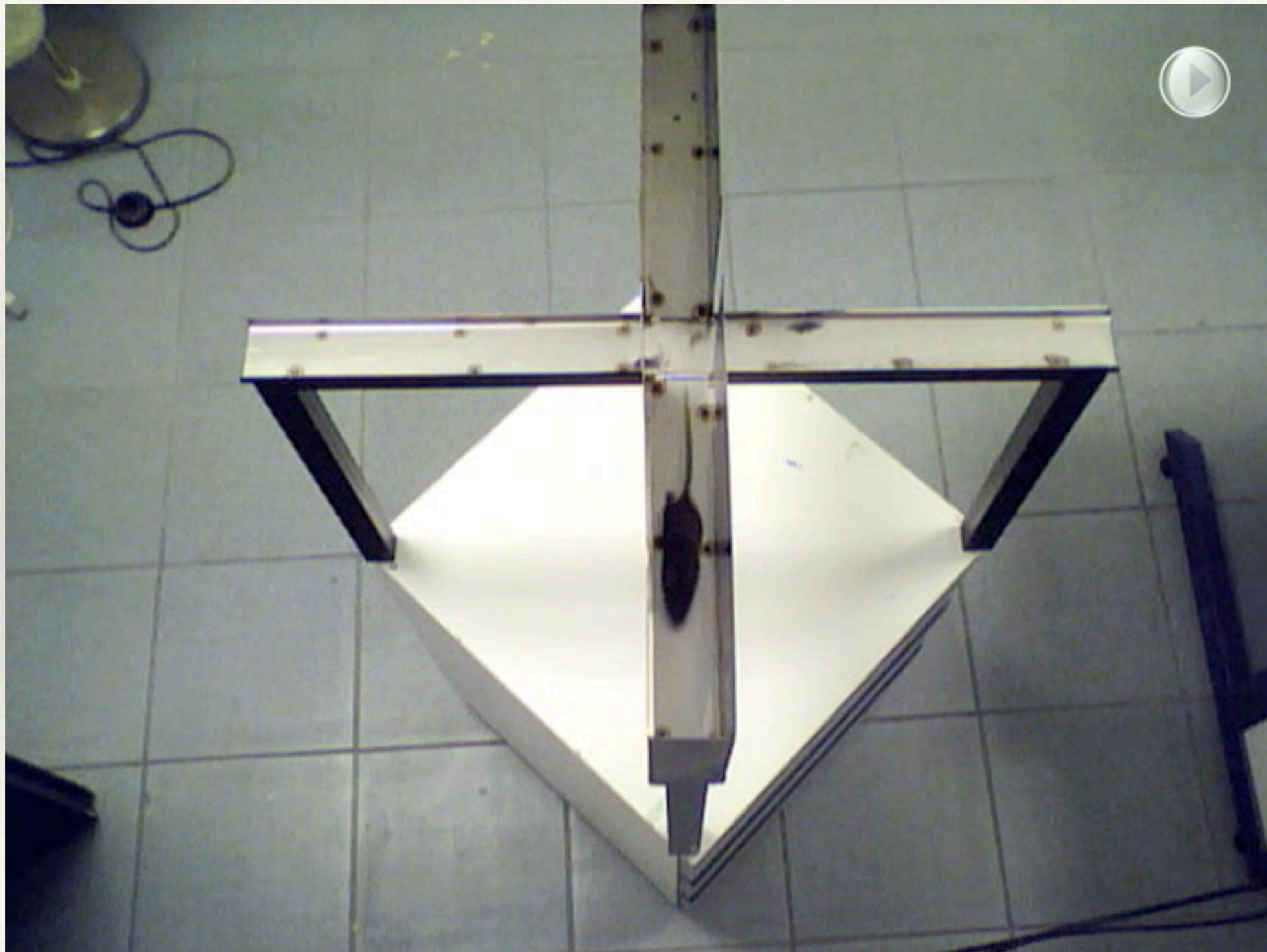
- ❖ Place mouse in the intersection compartment
- ❖ Measure entries or time spent in the closed arms
- ❖ Measure entries or time spent in the open arms
- ❖ Risk-taking behaviour?



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# Elevated plus maze video

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# Light-Dark test

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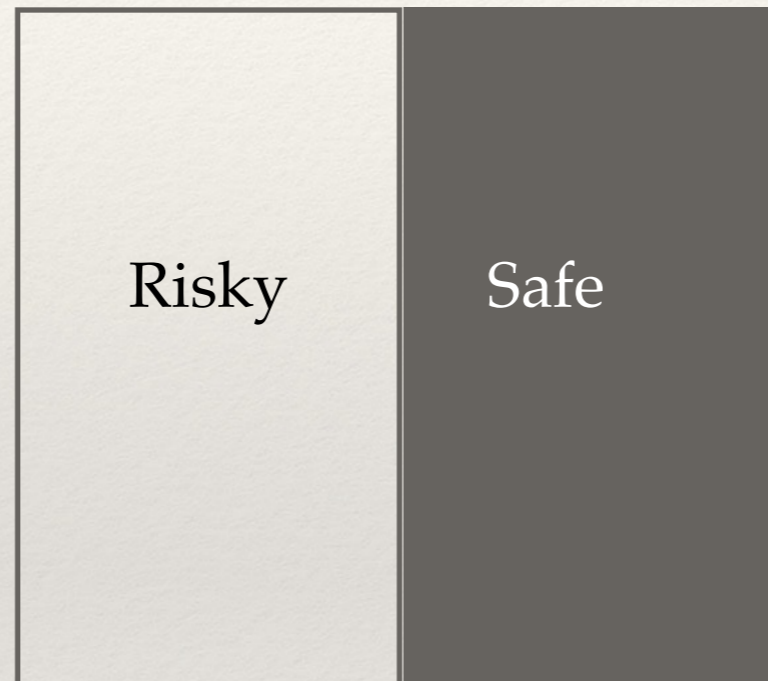
- ❖ Place mouse in the dark compartment
- ❖ Measure latency for the mouse to exit the dark compartment
- ❖ Measure time spent in the dark and light compartments



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# Light-Dark Test

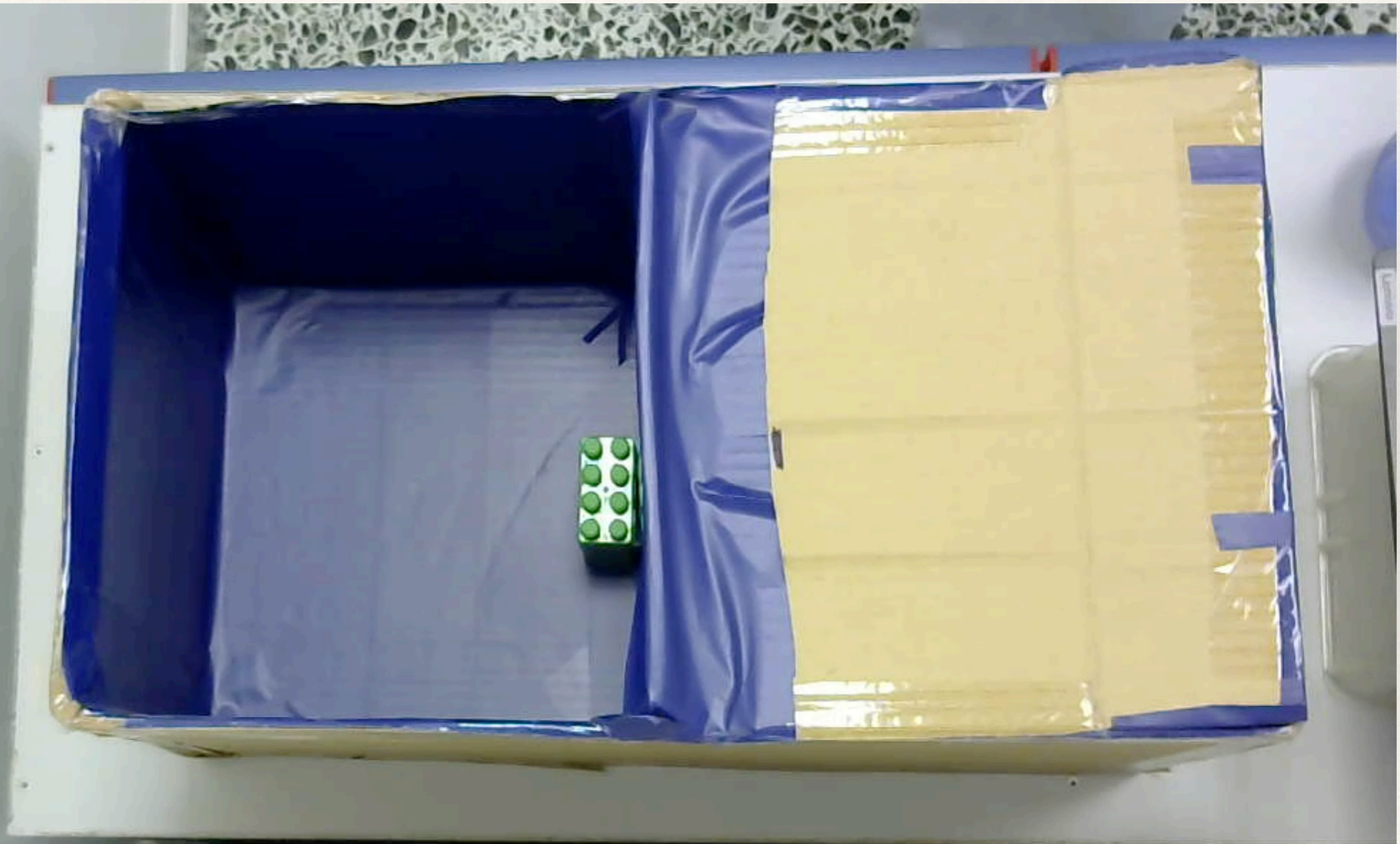
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# Light-Dark Test

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# Testing Memory

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# Testing memory

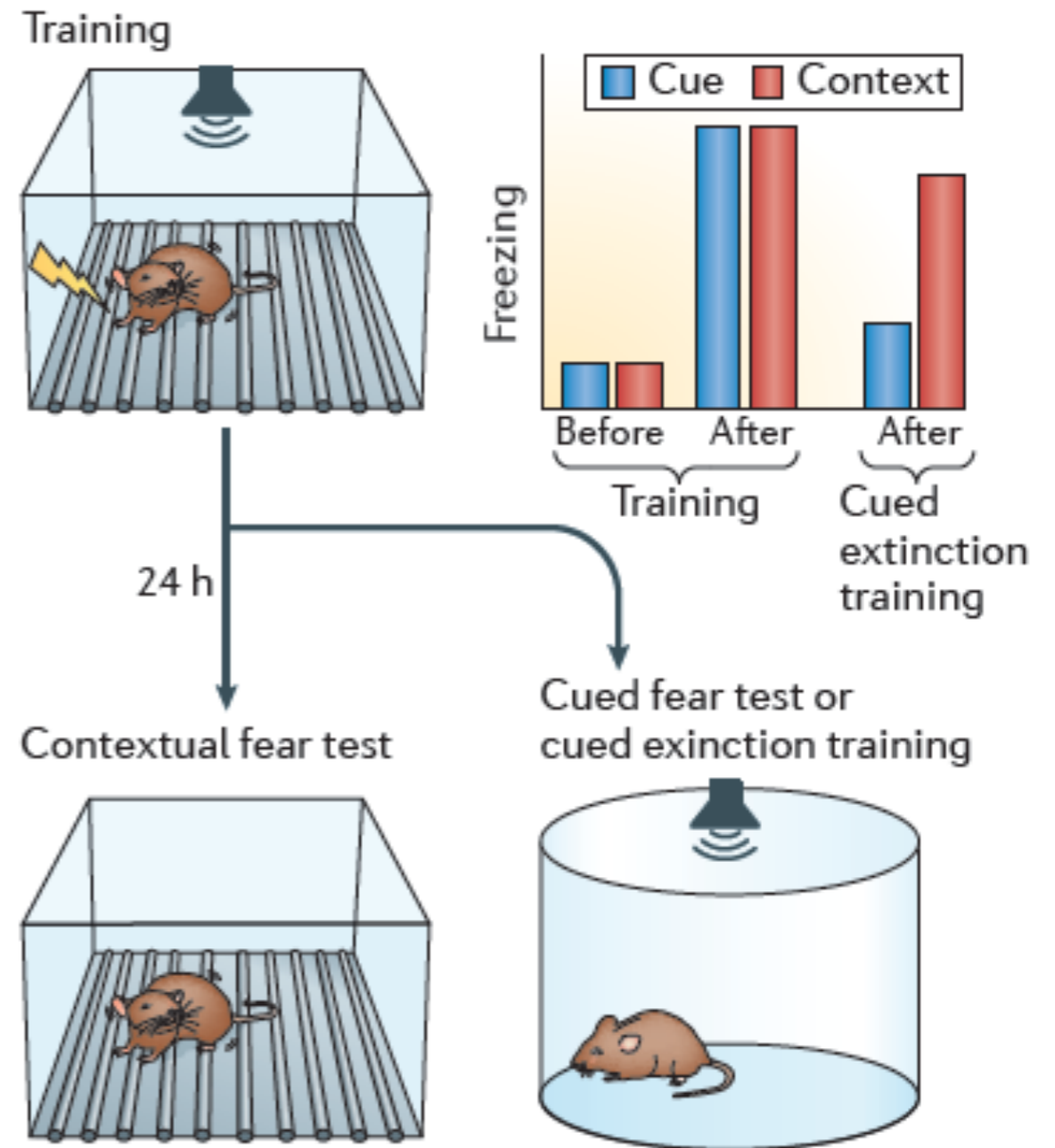
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- ❖ Based on negative feelings, such as fear
  - ❖ Easy to train
- ❖ Based on exploration and curiosity
  - ❖ Requires animal handling to reduce stress and anxiety to the animals
  - ❖ Object recognition
- ❖ Based on reward
  - ❖ Requires food or water restriction

# Fear conditioning

- ❖ Threat: Electric shock
- ❖ Day 0: Training
- ❖ Day 1: Testing long-term memory
- ❖ Unconditional stimulus: shock
- ❖ Conditional stimulus: environment/sound
- ❖ Unconditional response: Freezing

## a Auditory fear conditioning



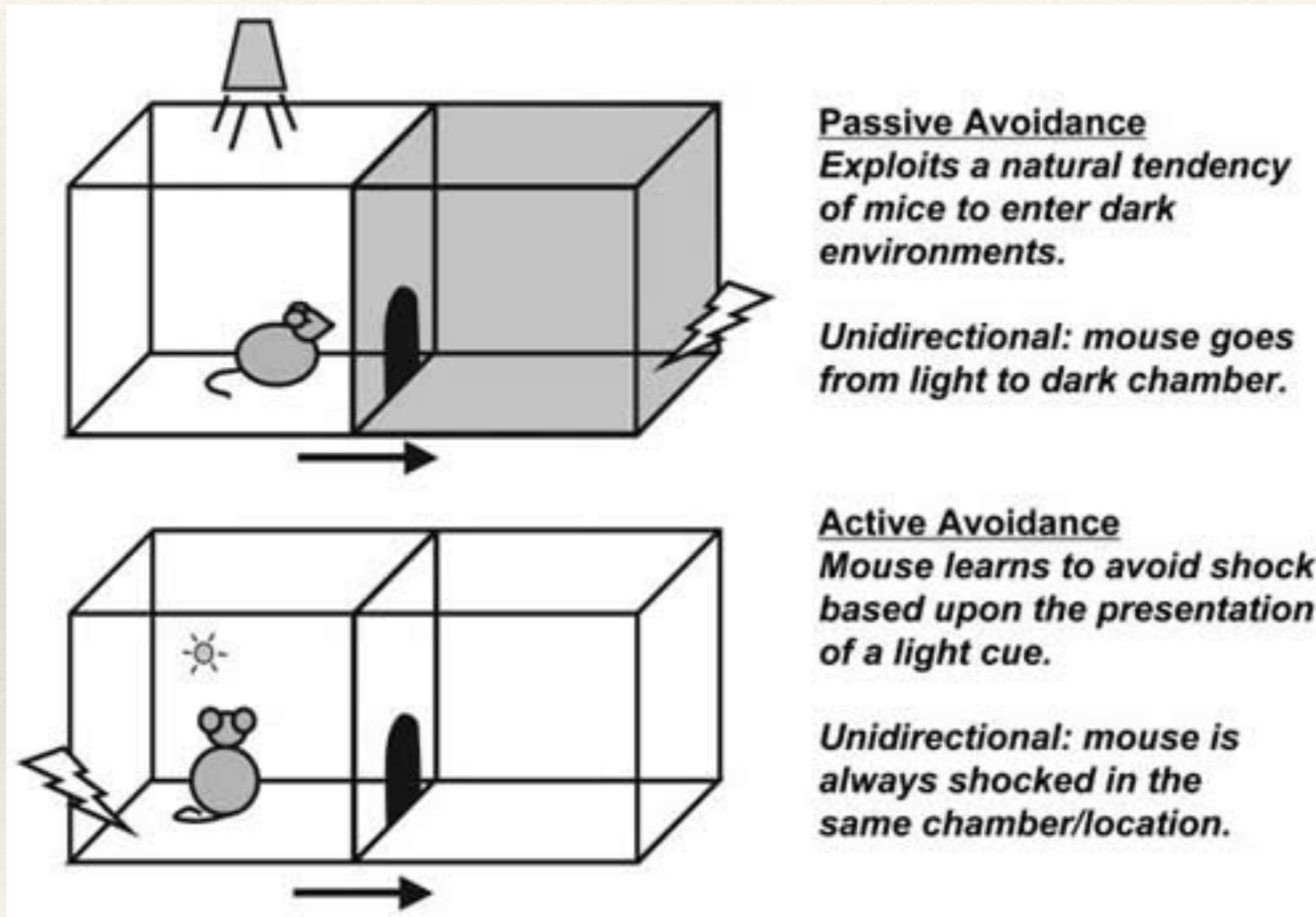
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# Contextual fear conditioning

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# Conditioned behavioural tests





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# Object recognition tasks

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# Object recognition tasks

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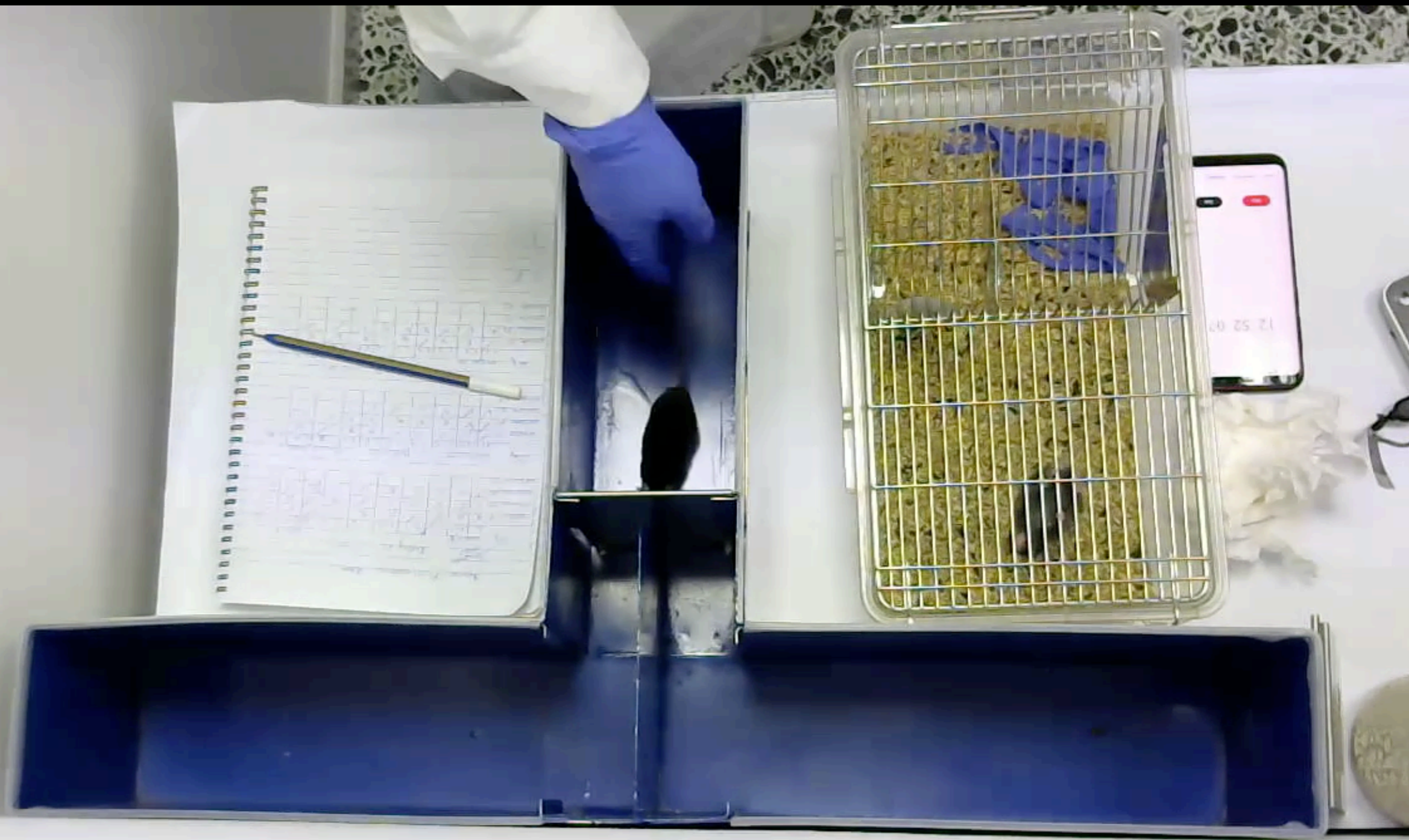
- ❖ Require handling
- ❖ Require habituation to the open-field
- ❖ Require low illumination
- ❖ Novel object recognition task
- ❖ Object-to-place
- ❖ Temporal order object recognition task

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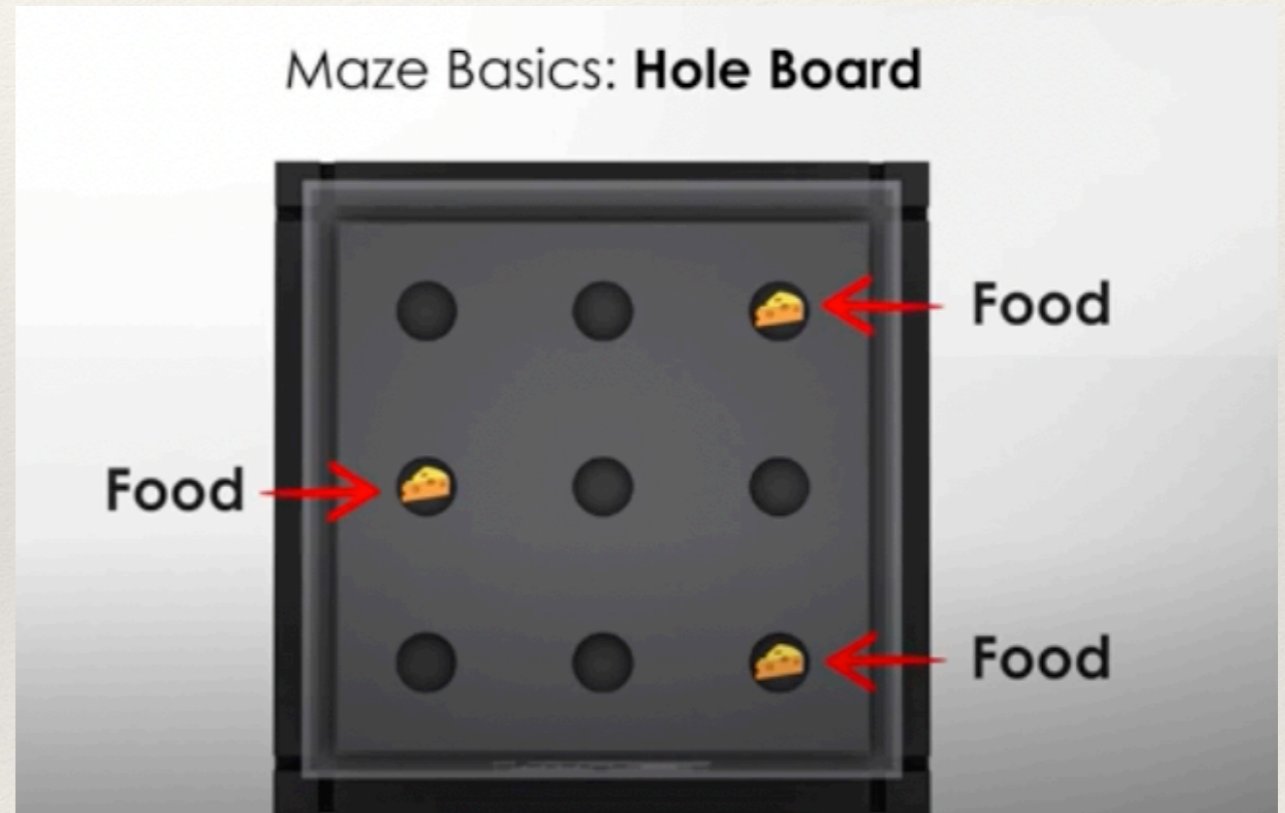
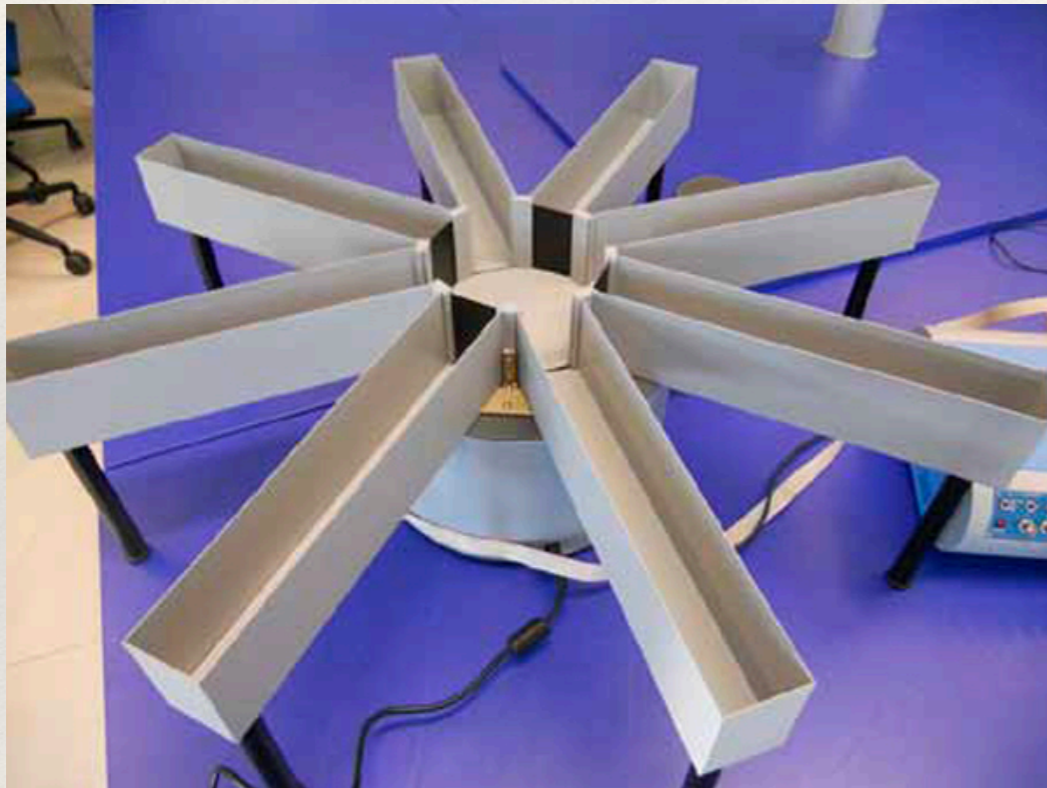
# Memory tests based on reward

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- ❖ Requires food or water restriction to increase motivation
- ❖ Requires handling
- ❖ Requires habituation to the room and equipment
- ❖ Left-right discrimination
- ❖ Delayed alternation task in the T-maze



# Other mazes used



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# Behavioural tests for anxiety and cognition in zebrafish

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Kyriaki Sidiropoulou

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# Why zebrafish?

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- ❖ Smaller animal compared to mice
- ❖ Not mammals
- ❖ Shorter breeding times
- ❖ Genetic manipulations
- ❖ Strong cortisol response

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# Zebrafish is good model for anxiety

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- ❖ Robust cortisol response
- ❖ Sensitivity to drug treatment
- ❖ Behavioural strain differences



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# Anxiety behaviour in zebrafish

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- ❖ Swim at the pool bottom
- ❖ Decreased and erratic movements

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# Exploration in zebrafish

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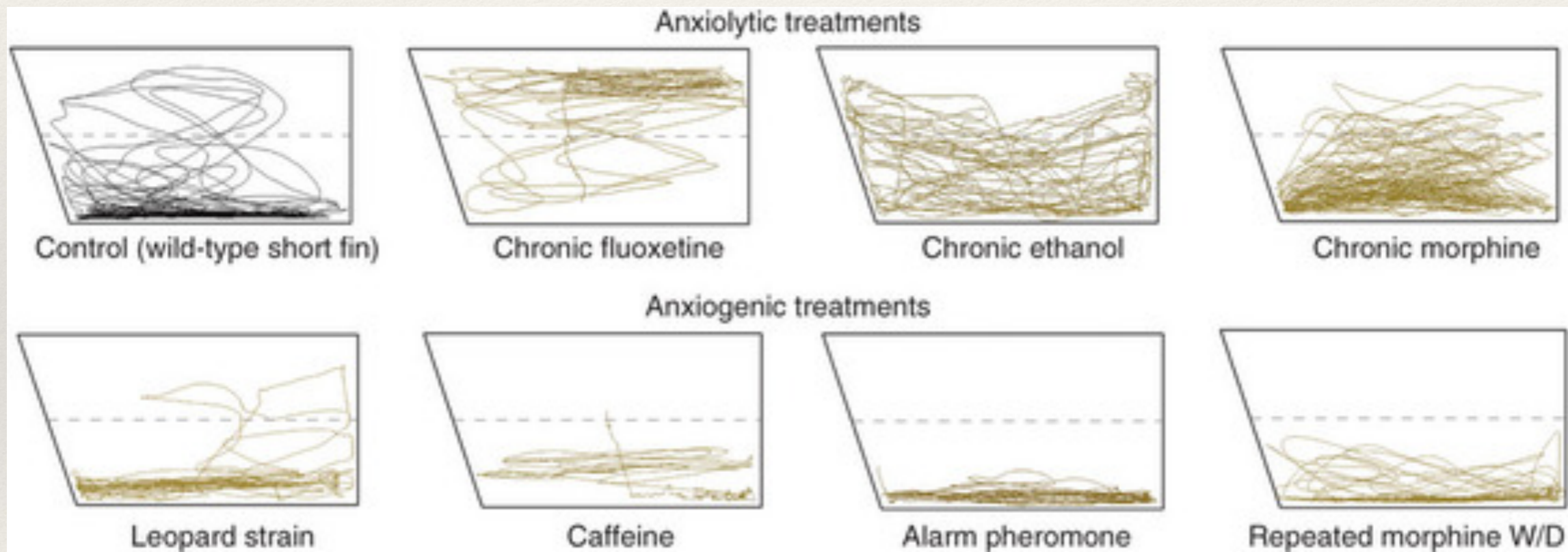
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# Predator-induced anxiety

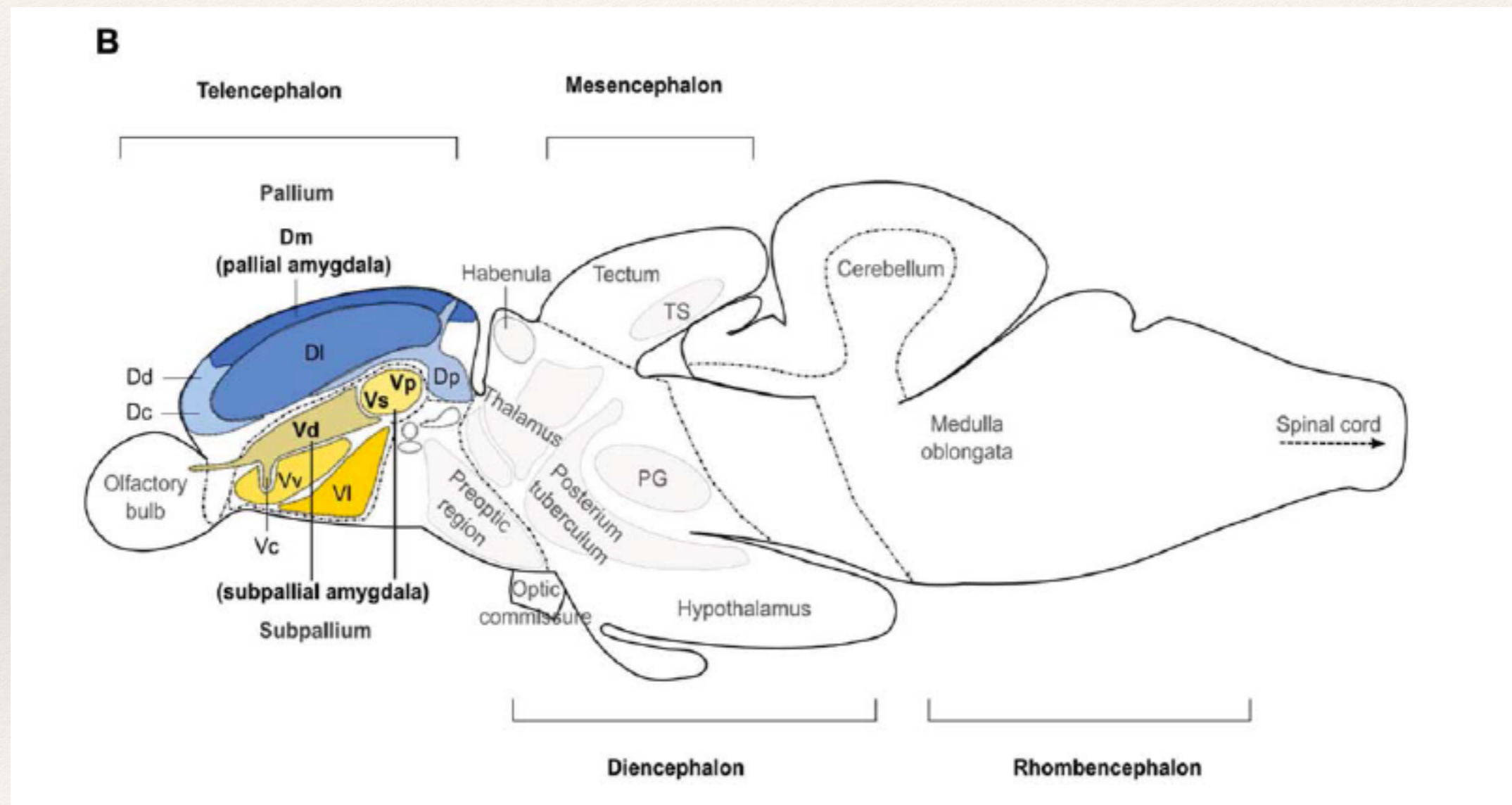
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# Zebrafish: Response to different treatments



# Do zebrafish have an amygdala?



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# Memory tests in zebrafish

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- ❖ There is a need to develop appropriate and high-throughput memory tests in zebrafish
- ❖ Associative tests are difficult to develop in zebrafish
- ❖ Object recognition is different in zebrafish; They prefer the familiar object unlike the rodents
- ❖ Non-associative tests might be best for zebrafish

# Behavioral analysis

- ❖ Human observation
  - ❖ Very accurate but time-consuming

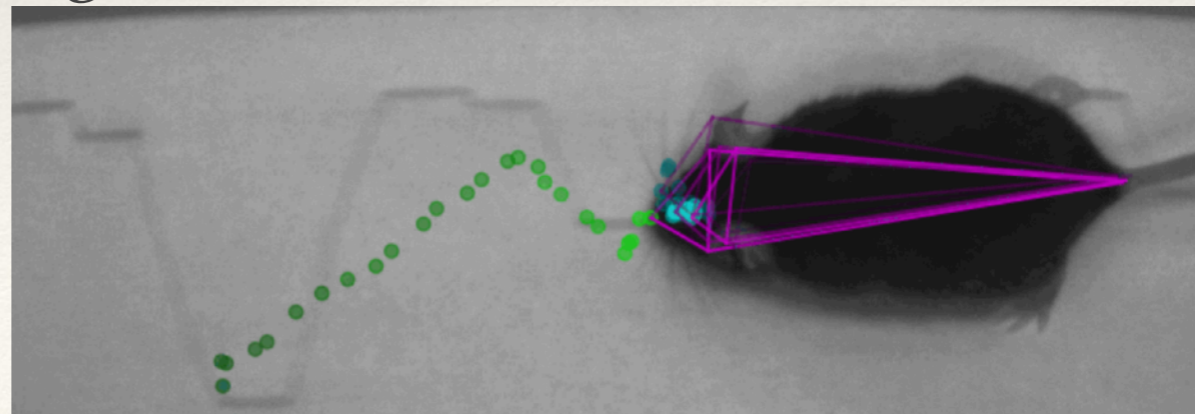
- ❖ Commercially available software

- ❖ Noldus
- ❖ Anymore

- ❖ DeepLabCut



- ❖ Based on deep learning algorithms



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# Bibliography

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